

Geography

- Where did Paddington come from?
 - Can we find places on a map? (E.g. Peru/London)
 - Can I find places around school?
 - Can I compare my local area with Peru
 - Where do I live?
 - What is there in my town?
- Directing Pirates around a map
Creating a birds eye view map
Using compass points to give directions

NC Objectives covered

- Name, locate and identify characteristics of the 4 countries and capital cities of the United Kingdom and its surrounding seas*
- Compare local area to a non-European country*
- Use models to create simple plans and maps, using symbols*
- Use the 4 compass directions and simple vocabulary*
- Use basic geographical vocabulary to refer to local and familiar features.*
- Compare local area with a non geographical country*

Computing

- E Safety
- Coding
- 2 Paint – Making Pictures
- Making Music
- Research

Art/DT

- Paddington's coat
- Creating a desert Island
 - Weaving
 - Peruvian Patterns

NC Objectives covered

- *Use range of tools & materials to complete practical tasks*
 - Evaluate existing products and own ideas.*
 - *Use drawing.*
- Develop techniques of colours, lines, shape, pattern and space*

Land Ahoy! From Paddington to Peru **KS1** **Summer 2021**

English

- Recount writing
- Retelling stories
- Writing adventure stories
- Writing Letters
- Pirate Shanties
- Debate

Key Texts:

- **Paddington Bear**
- **The Pirates Next Door**

Science

Living things and their habitats

NC Objectives covered

- *Explore and compare the differences between things that are living, dead, and things that have never been alive*
- *Identify that most living things live in habitats to which they are suited and describe how different habitats provide for the basic needs of different kinds of animals and plants, and how they depend on each other*
- *Identify and name a variety of plants and animals in their habitats, including microhabitats*

PSHE/RHE

- Mental & Physical Wellbeing
- Belonging to a Community
- Relationships – 10:10 scheme

Music

NC Objectives covered

- Sing songs*
- Play tuned & untuned instruments musically*
- Make and combine sounds musically*
- Listen to recorded music.*